

ACTIVITY 1E: KNUCKLEBONES — A GAME OF SKILL BACKGROUND PAGE AND GAME RULES

KNUCKLEBONES – A GAME OF SKILL

Materials you will need:

- Cooked chicken or turkey neck
- Small pebbles or pea gravel
- An empty can
- Laundry bleach

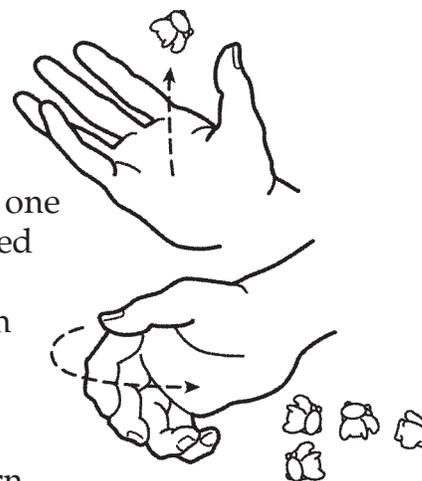
To Make Your Knucklebones

1. Boil the chicken or turkey neck until the meat easily comes from the bone.
2. Pull off the meat and separate the bones from each other at the natural joints.
3. Rinse the bones.
4. Put the bones in the can and cover them with bleach. Place the can in a ventilated area outside) and allow the bones to soak overnight.
5. Wash and dry the bones. Use up to ten of them.
6. Chicken neck bones tend to be very light in weight. Glue a pebble or piece of pea gravel inside each of them before using them.



To Play The Game

1. To determine which player will go first, each one will take turns tossing all the bones at once to see how many he or she can catch on the back of his or her hand before they fall. The player who catches the most bones goes first.
2. To begin the game, toss all of the bones onto a smooth, flat surface such as the floor or a table.
3. Toss one bone into the air. With that same hand, pick up one of the bones lying on the floor. Catch the bone that was tossed into the air before it falls to the floor.
4. Continue to toss and pick up bones one by one. Put them aside until all have been gathered.
5. Toss and pick up bones by twos, then threes, and so on, until you toss and gather all the bones at once. If the tossed bone falls before you complete your move, you lose your turn and the next player goes. Whichever player picks up all of the bones first wins.



From: *Ancient Greece* by Susan Purdy and Cass R. Sandah. Franklin Watts: New York, 1982.